

Name: Drammune DD1

Type: DD

Hull Points: 50

ADF: 3

MR: 3

DCR: 75

Weapons:

LC

Rbx4

LB

Tx2

EB

Defenses:

RH

Msx2

ICMx5

Speed:

Damaged Systems:

Name: Drammune FG1

Type: FG

Hull Points: 40

ADF: 4

MR: 3

DCR: 70

Weapons:

LC

Rbx4

LB

Tx2

Defenses:

RH

Msx2

ICMx4

Speed:

Damaged Systems:

Name: Drammune FG2

Type: FG

Hull Points: 40

ADF: 4

MR: 3

DCR: 70

Weapons:

LC

Rbx4

LB

Tx2

Defenses:

RH

Msx2

ICMx4

Speed:

Damaged Systems:

Name: Drammune FG3

Type: FG

Hull Points: 40

ADF: 4

MR: 3

DCR: 70

Weapons:

LC

Rbx4

LB

Tx2

Defenses:

RH

Msx2

ICMx4

Speed:

Damaged Systems:

Name: Drammune AS1

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Drammune AS2

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Drammune AS3

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Drammune AS4

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Drammune AS5

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Minotaur DD1

Type: DD

Hull Points: 50

ADF: 3

MR: 3

DCR: 75

Weapons:

LC

Rbx4

LB

Tx2

EB

Defenses:

RH

Msx2

ICMx5

Speed:

Damaged Systems:

Name: Minotaur FG1

Type: FG

Hull Points: 40

ADF: 4

MR: 3

DCR: 70

Weapons:

LC

Rbx4

LB

Tx2

Defenses:

RH

Msx2

ICMx4

Speed:

Damaged Systems:

Name: Minotaur AS1

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Minotaur AS2

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Minotaur AS3

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Minotaur AS4

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: White Light FG1

Type: FG

Hull Points: 40

ADF: 4

MR: 3

DCR: 70

Weapons:

LC

Rbx4

LB

Tx2

Defenses:

RH

Msx2

ICMx4

Speed:

Damaged Systems:

Name: White Light AS1

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: White Light AS2

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: White Light AS3

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Araks FG1

Type: FG

Hull Points: 40

ADF: 4

MR: 3

DCR: 70

Weapons:

LC

Rbx4

LB

Tx2

Defenses:

RH

Msx2

ICMx4

Speed:

Damaged Systems:

Name: Araks AS1
Type: AS
Hull Points: 15
ADF: 5
MR: 4
DCR: 50
Weapons:
 ARx3 LB
Defenses:
 RH
Speed:
Damaged Systems:

Name: Araks AS2
Type: AS
Hull Points: 15
ADF: 5
MR: 4
DCR: 50
Weapons:
 ARx3 LB
Defenses:
 RH
Speed:
Damaged Systems:

Name: Araks AS3
Type: AS
Hull Points: 15
ADF: 5
MR: 4
DCR: 50
Weapons:
 ARx3 LB
Defenses:
 RH
Speed:
Damaged Systems:

Name: Fromeltar FG1
Type: FG
Hull Points: 40
ADF: 4
MR: 3
DCR: 70
Weapons:
 LC Rbx4 LB Tx2
Defenses:
 RH Msx2 ICMx4
Speed:
Damaged Systems:

Name: Fromeltar AS1
Type: AS
Hull Points: 15
ADF: 5
MR: 4
DCR: 50
Weapons:
 ARx3 LB
Defenses:
 RH
Speed:
Damaged Systems:

Name: Fromeltar AS2

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Fromeltar AS3

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Trunane's Star FG1

Type: FG

Hull Points: 40

ADF: 4

MR: 3

DCR: 70

Weapons:

LC

Rbx4

LB

Tx2

Defenses:

RH

Msx2

ICMx4

Speed:

Damaged Systems:

Name: Trunane's Star AS1

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Trunane's Star AS2

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Trunane's Star AS3

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Gruna Garu AS1

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Gruna Garu AS2

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: K'aken Kar AS1

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: K'aken Kar AS2

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Kizk'-Kar AS1

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems:

Name: Kizk'-Kar AS2

Type: AS

Hull Points: 15

ADF: 5

MR: 4

DCR: 50

Weapons:

ARx3

LB

Defenses:

RH

Speed:

Damaged Systems: